



CAIRNS BASKETBALL INCORPORATED SUMMER LEAGUE 3x3 COMPETITION 2024/2025 RULES

1. All games will be scheduled in the following manner:
 - Wednesday Nights – Open Men’s Division 1, Open Women’s Division 1 & Mixed
2. Season commences Wednesday 11th December. This is a 4-week competition with the top 4 going through to the Grand Final night.
3. Teams **must** be registered with Cairns Basketball Inc. (CBI) via the CBI website and Basketball Connect by the nominated team manager and all players must be registered via the invitational link prior to the commencement of the competition. Unregistered players will not be permitted to take the court.
 - Round 1 – Week of 9th December 2024
 - Round 2 - Week of 16th December 2024
 - Round 3 - Week of 6th January 2025
 - Round 4 - Week of 13th January 2025
 - Grand Final – Week of 20th January 2025
4. Registration cost is \$80.00 per player, this includes weekly game fees and excludes GST.
5. Teams must have a minimum of five (5) players.
6. To be eligible to participate in the Summer League 3x3 Competition, players must be 15 years of age and older.
7. Game times will be scheduled for Wednesday nights 6.30pm, 7.30pm and 8.30pm. Within these 1 Hour game slots, teams will play 3 separate games. Eg, If you are assigned the 6:30pm game time, your team will play 3 separate games in that 1 hour period.
8. All players must be registered to their team to be eligible to play, no players will be allowed to enter a team casually.
9. Players are permitted to play for only one team in a division.
10. Game times will consist of 7-minute halves with a one (1) minute half time. Each team will be given three (3) minutes to warm-up between each game. There will be a running clock during

the game except for in the last minute of each half where the clock will stop at each stoppage of play including free throw attempts.

11. **Each team MUST have matching coloured playing singlets and have visible numbers (front and back) for the referees and scorers to see. If teams require uniforms, they are available from the CBI office for a cost of \$20 per team (There will also be a \$50.00 cash deposit also which is refunded when the uniforms are returned). Shorts must match singlets or plain black as an alternative. If any player is in incorrect uniform, there will be a 5-point penalty for each item added to the score at the start of the game.**
12. During the mixed games, there **must always be at least 1 female player on the court.**
13. A team is in a penalty situation after it has committed six (6) fouls within a game. Players are not excluded from games based on their number of personal fouls.
14. Abide by the [Basketball Queensland Codes of Behaviour](#). The Stadium Supervisor/CBI staff have the right to remove any person who does not abide by the rules or Code of Conduct.
15. Respect the referees. Verbal abuse of officials or other players will not be tolerated.
16. Respect the equipment and facilities of CBI.
17. Respect the rights of others and avoid the use of derogatory language based on gender, race, or impairment.
18. Fighting will not be permitted and may result in a suspension from the stadium.
19. Any unsportsmanlike conduct that occurs during game time that is deemed unacceptable by the Stadium Supervisor may result in the game being called off or players disqualified. **Bad sportsmanship will not be tolerated.**
20. Summer League 2024/25 is a Social Competition and is for all to enjoy. If any problems occur, please see Stadium Supervisor/CBI staff.
21. Scoring will work as below:
 - Every shot from inside the arc shall be awarded with one (1) point.
 - Every shot from behind the arc shall be awarded with two (2) points.
 - Every successful free throw shall be awarded one (1) point.
22. There will be no twenty-one (21) point limit on scoring, each game will be played for the length of the two (2) halves indicated in Rule 10.
23. There will only be overtime in the Grand Final week of games. Overtime will consist of a two (2) minute period, if scores are still level another overtime period will be used.
24. All technical fouls shall be always penalized with 1 free throw. The free throw shall be administered immediately. After the free throw, the check-ball shall be administered by the team ball or was entitled to the ball when the technical foul was called. The game shall be resumed as follows:

- If the technical foul was committed by a defensive player, the shot clock for the opponents shall be reset to fourteen (14) seconds.
 - If the technical foul was committed by the offensive team, the shot clock for that team shall continue from the time it was stopped.
25. Following each successful field goal or last free throw (except those followed by ball possession):
 - A player from a non-scoring team shall resume the game by dribbling or passing the ball from inside the court directly underneath the basket (not from behind the end line) to a place on
 - The defensive player is not allowed to play for the ball in the “no-charge semi-circle area” underneath the basket.
 26. Following each unsuccessful field goal or last free throw (except those followed by ball possession):
 - If the offensive player rebounds the ball, he may continue to attempt to score without returning the ball behind the arc.
 - If the defensive ball player rebounds the ball, he must return the behind the arc (by passing or dribbling).
 27. If the defensive team steals or blocks the ball, it must return the ball “behind the arc” (by passing or dribbling).
 28. Possession of the ball given to either team following any dead ball situation shall start/resume with a check-ball, i.e. an exchange of the ball (between the defensive and the offensive player) behind the arc at the top of the playing court. A player is “behind the arc” when neither of their feet are inside or on the arc line.
 29. In the event of a jump ball situation, the game shall be resumed with check-ball for the last defensive team. The shot clock shall be reset to fourteen (14) seconds.
 30. The shot clock shall be set at fourteen (14 seconds). Stalling or failing to play actively (Eg. Not attempting to score) shall be a violation. The violation will result in loss of possession.
 31. Teams will be granted one (1) time-out per game. The time out will last thirty (30) seconds.
 32. Games will be played with a regulation 3x3 ball and all other rules not included above will the same as the FIBA Official 3x3 Rules <https://fiba3x3.basketball/docs/FIBA-3x3-Basketball-Rules-Full.pdf>